

The Amazing Line Game

Training Tip Submitted by Cynthia Rice

I use this game as a fun way to get my new grads talking in our Mentoring for Success Classes. Although I haven't used it yet, it would be a fun way to review content in an interactive, moving, and fun way also.

Equipment Needed:

Two flipcharts or poster boards

Colored Markers

Questions to Answer

Set up:

Come up with several questions that have short answer or short responses. You can also come up with statements that they must complete. For my new grad session, examples are below of some of the questions I used:

- Who do you find more supportive of you in your new role: Your NM, Unit Educator, Preceptor, or other nurses?
- Hey I'm a new nurse and I need _____.
- Medication _____ (Reconciliation)
- Name your Chief Nursing Officer?
- Name a doctor you had to call who was less than pleasant to talk with.
- The Techs I work with are _____

You can design your questions based on the content or purpose of the class they are in. Make sure you throw in some 'fun' questions.

I used 2 steady flip charts that stood side by side. You could use 2 sheets of paper placed side-by-side on a table. If you have a large dry erase board that could be easily seen by the entire room, then use it. Provide a good writing marker for each flip chart.

Number the flip chart paper 1-10. This will vary depending on how many questions you come up with. This game should not be drawn out. It's a great way to assess their understanding of the content.

Game:

1. Divide the class into 2 groups and have them form a line. This is optional. The 2 teams can just divide and sit on opposite sides of the room. But go on and identify the order that each person will go in. The line is easy and gets them moving if you have a large enough room.
2. When you (the facilitator) says "Go", you will read a question or a statement for them to complete? The first 2 contestants must each go to the paper and write their response. Do not allow a lot of time. Each person should have only a few seconds to write their response; then move on to 2nd contestants. They must write something. They can't leave it blank.
3. At the end of the game, re-read all the questions one at a time and review the responses from each team. In my class with new grads, it led to great group discussion. It was not threatening because no one remembered who wrote the responses.
4. If this game is used as a review session, then you can compare responses and give the group with the most correct responses a gift of some kind—pen, chips, candy etc